

# IDS

## Chapter 5

Network & Security

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## SUMMARY OF CHAPTER 5

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- Classification
- Network IDS
- Host IDS
- Conclusion

# CLASSIFICATION

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- Classification
- Network IDS
- Host IDS
- Conclusion

- Protection is needed, but looking out and defending is better.
- Do not wait for the symptoms of an attack before reacting.
- Intrusion Detection Systems (IDS) analyze:
  - Network traffic (Network IDS, NIDS).
  - Events on servers (Host IDS, HIDS).
- Analysis can be done in real-time or off-line.

# Classification

	Real-time analysis	Off-line Analysis
Network IDS	Traffic Capture and Analysis	Log and Configuration Analysis
Host IDS	Syscall and Registry Inspector	System Log Analysis

# NETWORK IDS

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- Classification
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- Consist of a **sniffer** and a **traffic inspector**.
- Predefined rules applied to the sniffed packets.
- Protocols in any communication layer can be considered.
- When a packet activates a **rule**, an **action** is performed.
  - **Log** the event.
  - **Trigger an alarm**: SMS, mail, web interface, etc.
  - **Reset** a connection or **reconfigure** the firewall.

# Intrusion Prevention Systems: IPS

- An **IPS** is an IDS that **reacts** to an attack.
  - **IP level**: Filters the source IP address in the firewall (for a while).
  - **TCP level**: Sends a spoofed TCP reset packet to the destination to kill the connection.
  - **Application level**: “corrects” a web request to remove special characters.
- Beware of **denial of service** attacks.



# IDS based on Traffic Characterization

- IDS carries out **statistics on traffic**.
- If a value goes **beyond its usual limits**, assume there is an attack.
- This system can recognize **new attacks**.
- It may also not recognize them... (**false negatives**).
- It sees attacks where there is no attack (**false positives**).
- The high false positive rate makes this type of **IDS unpopular**.

# IDS based on Signatures

- The IDS has a **database of known attack signatures**.
  - E.g. Web request with URL of 2000 characters=buffer overflow
  - Signature collected thanks to honeypots.
- It **does not recognize new attacks** (must constantly be updated).
- **False negatives**.
  - Manual attacks can have variations that are not detected.
  - Signatures are sometimes too restrictive.
- **False positives**.
  - There is a priori **no false positives**, but...
  - IDS often does not know if an attempted attack was successful.
  - IDS does not know if the attack's target is vulnerable.



- **Sniffer** for Linux and Windows.
- “Signature, protocol and anomaly based inspection methods”.
- Snort analyzes traffic, for example **in front of the firewall**.
- **Sends mails and/or updates the FW's filtering rules**.
- Huge **signature database** updated by users and developers.

# Snort: Example of Signature

- **log tcp any 80 – > any any**
  - Means “Log TCP packets coming from any host, port 80, going to any host, any port”.
- **alert tcp any any – > 192.168.1.0/24 143 (content: “|90C8 C0FF FFFF|/bin/sh”; msg: “IMAP buffer overflow!”);**
  - Means “Alert when receiving a packet from any host, any port to port 143 of a computer with IP address 192.168.1.0/24, when the packet contains the string ‘|90C8 C0FF FFFF|/bin/sh’ ”.

# HOST IDS

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- Classification
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# Tripwire: Integrity-based Host IDS

- **Tripwire** is a typical example of a HIDS with a deferred analysis.
- It creates a **digital signature of all files and directories** that should not be modified.
- The signatures cannot be modified by an attacker.
- It regularly compares files and signatures to detect any modifications.
- It generates an alarm when it **detects a modification** and can **automatically restore** the original version of the file.

# CONCLUSION

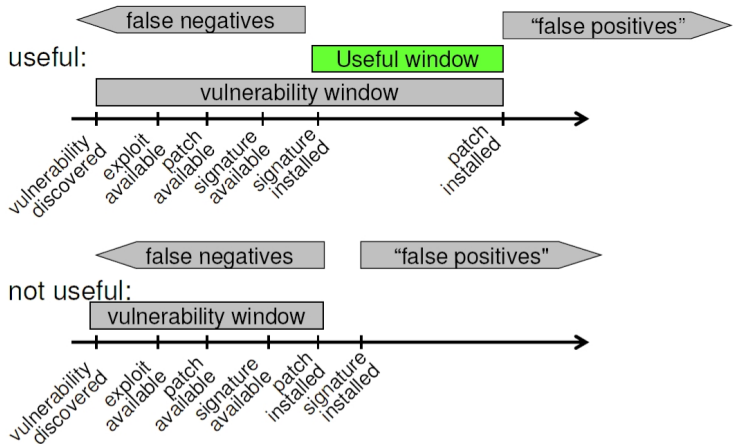
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- Classification
- Network IDS
- Host IDS
- **Conclusion**

- IDS with **characterization** are not yet very efficient.
- IDS with **signatures** work well but:
  - Majority of the attacks for which we have the signature can be blocked by a firewall.
  - We should first prevent before trying to detect.
  - It is not sufficient to install an IDS, we must also **know how to react to attacks** and treat the daily quota of false positives.
  - Automatic reactions are usually not advisable due to DoS.
- Affording both of them provides a good **in-depth security**.
- IDS is typically located **in front of the FW**.
- IDS within the **internal networks** creates less frequent and **more critical** alarms.



# Efficiency Window



- <http://cosy.univ-reims.fr/~fnolot/Download/Cours/reseaux/m2pro/SESY0708/ids-ips.pdf>
- <http://dbprog.developpez.com/securite/ids/>
- <http://manual.snort.org>